| Computer Science 331 | Objective and Strategy | | |
|--|---|--|--|
| Getting from Pseudocode to a Bound on Running Time | 2 Running Time for Various Kinds of Programs | | |
| | A Single Statement | | |
| Mike Jacobson | A Sequence of Subprograms | | |
| | A Conditional Statement | | |
| Department of Computer Science University of Calgary | A LoopA Nested Loop | | |
| | A Simple Recursive Program | | |
| Lecture #6 | | | |
| | 3 Additional References | | |
| Objective and Strategy | Mike Jacobson (University of Calgary) Computer Science 331 Lecture Running Time for Various Kinds of Programs A Single Statement | | |
| Objective and Strategy | | | |
| Objective and Strategy | Running Time for Various Kinds of Programs A Single Statement | | |
| Objective and Strategy Ective and Strategy ctive: use code (or pseudocode) to estimate the <i>worst-case</i> | Running Time for Various Kinds of Programs A Single Statement Case: Program is a Single Statement | | |
| Objective and Strategy Ective and Strategy ctive: use code (or pseudocode) to estimate the <i>worst-case</i> ing time of a program (or algorithm). | Running Time for Various Kinds of Programs A Single Statement Case: Program is a Single Statement Example: x := 1 | | |
| Objective and Strategy Continue and Strategy | Running Time for Various Kinds of Programs A Single Statement Case: Program is a Single Statement Example: x := 1 Amount to charge: • 1 unit | | |
| Objective and Strategy ective and Strategy ective: use code (or pseudocode) to estimate the worst-case ing time of a program (or algorithm). ul Values: Worst-case running time (exact) | Running Time for Various Kinds of Programs A Single Statement Case: Program is a Single Statement Example: x := 1 Amount to charge: • 1 unit Use this charge for: | | |
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| Objective and Strategy ective and Strategy ective and Strategy ective: use code (or pseudocode) to estimate the worst-case ing time of a program (or algorithm). ul Values: Norst-case running time (exact) Upper and lower bounds on worst-case running time egy: consider subprograms | Running Time for Various Kinds of Programs A Single Statement Case: Program is a Single Statement Example: x := 1 Amount to charge: • 1 unit Use this charge for: • a single arithmetic or Boolean operation • a comparison | | |
| Objective and Strategy ective and Strategy ective: use code (or pseudocode) to estimate the worst-case ing time of a program (or algorithm). ul Values: Worst-case running time (exact) | Running Time for Various Kinds of Programs A Single Statement Case: Program is a Single Statement Example: x := 1 Amount to charge: • 1 unit Use this charge for: • a single arithmetic or Boolean operation | | |

Outline

Another Example

Example: x := y := 1

Amount to charge:

• 2 units (one per assignment)

Comments:

- be careful with compound statements
- one line does not always equal one unit!

Running Time for Various Kinds of Programs A Sequence of Subprograms

Case: Program is a Sequence of Subprograms

Structure to Consider: S_1 ; S_2

Worst-Case Running Time: If

- worst-case running time of S_1 is T_1 , and
- worst-case running time of S_2 is T_2 ,

then

• worst-case running time of entire program is at most: $T_1 + T_2$

Explanation:

- S₁ and S₂ are executed sequentially, so runtime is the sum of each of their runtimes
- T_1 and T_2 are upper bounds on the runtimes of S_1 and S_2 , so $T_1 + T_2$ is an upper bound on the total runtime

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|---|-------------------|---|---|-------------------|
| Running Time for Various Kinds of Programs A Conditional Statement Case: Program is a Conditional Statement | | Running Time for Various Kit | | |
| Structure to Consider: if P then S_1 else S_2 end if | | Structure to Consider: while <i>P</i> do S end while We need to know: | | |
| Worst-Case Running Time: if worst-case running time of S₁ is T₁, and worst-case running time of S₂ is T₂, then worst-case running time of program is: max(T₁, T₂)+ cost of evaluating P | | the worst-case cost tthe worst-case cost t | o execute S er of executions of the loop b | ody |

First Objective: Counting Executions of the Loop Body

Recall that a *Loop Variant* is an integer-valued function *f* of variables such that

- the value of *f* decreases by at least 1 each time loop body is executed;
- the test *P* is **false** if the value of *f* is ≤ 0

The *existence* of a loop variant implies that the loop terminates if each evaluation of P and each execution of the loop body terminates.

Useful fact:

Executions \leq *f* evaluated at the initial values of its variables

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Next Objective: Bounding Total Running Time

Suppose:

- Loop body is executed at most k times
- Worst-case cost for each evaluation of the loop test *P* is $\leq T_1$
- Worst-case cost for each execution of the loop body S is $\leq T_2$

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Then:

- Total cost for all executions of test P is at most: $(k + 1)T_1$
- Total cost for all executions of loop body is at most: kT_2
- Therefore, the *total* cost to execute the loop is at most: $(k + 1)T_1 + kT_2$

If cost of *j*th iteration of *S* is $T_2(j)$: $(k+1)T_1 + \sum_{i=0}^{n} T_2(j)$

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10/18

Running Time for Various Kinds of Programs A Loop

Example

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Suppose *A* is an integer array with length *n*, *key* is an integer, and the following code is executed.

i := 0while ((i < n) and (A[i] <> key)) do i := i + 1end while

Loop Variant for this program's loop: f(n, i) = n - i

- *i* increases after each iteration, so f(n, i) decreases
- $f(n, i) \le 0$ if $i \ge n$ and the loop terminates if $i \ge n$

What about 2nd condition in test? ignore (doesn't affect worst case)

Running Time for Various Kinds of Programs A Loop

Example, Continued

Maximum number of executions of the loop body:

• f(n,0) = n - 0 = n

Worst-case cost to evaluate test:

• 3 units (two comparisons, one Boolean operation)

Worst-case cost for an execution of the loop body:

• 2 units (one addition, one assignment)

Upper bound on worst-case cost to execute the loop:

• 3(n+1) + 2n = 5n+3

Lecture #6

9/18

Case: Program is a Nested Loop

Structure to Consider:

while P_1 do while P_2 do S end while end while

Method:

- compute worst-case cost of inner loop as above
- compute cost of outer loop using computed inner loop cost as the worst-case cost of the outer loop's body

An example will be covered in next week's labs.

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Running Time for Various Kinds of Programs A Simple Recursive Program

Objective: Writing an Expression for the Running Time

Let T(n) be the number of steps used on input *n*. Then

$$T(n) \leq \begin{cases} 2 & \text{if } n = 0, \\ 3 & \text{if } n = 1, \\ 6 + T(n-1) + T(n-2) & \text{if } n \ge 2. \end{cases}$$

This is an example of a recurrence relation:

- *T*(*n*) expressed using the same function *T* evaluated at **smaller** inputs
- Explicit (non-recursive) values of *T* given for small inputs *n* (base cases)

$$T(2) \le 6 + T(1) + T(0) = 11, \ T(3) \le 6 + T(2) + T(1) = 20, ext{ etc...}$$

Running Time for Various Kinds of Programs A Simple Recursive Program

Case: Program Calls Itself a Constant Number of Times

Example: Fibonacci Number Program public int fib(int n) if n == 0 then return 0 else if n == 1 then return 1 else return fib(n-1) + fib(n-2)end if

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Computer Science 331

Lecture #6 14 / 18

Running Time for Various Kinds of Programs A Simple Recursive Program

Analysis of Recursive Programs

Students who have already completed MATH 271 should be able to solve these problems *now*. Students in MATH 271 should be able to do so after studying *mathematical induction*.

Exercises:

Use the above information to prove that

 $T(n) \leq 6 \times 2^n - 4$

for every integer $n \ge 0$.

2 Use the above information to prove that

 $T(n) \leq 6 \times \operatorname{fib}(n+1) - 4$

for every integer $n \ge 0$.

Lecture #6

13/18

Wait a Minute ...

Question:

How do you establish correctness of a simple recursive program?

Exercise (For Between Now and Next Class):

Try to think of a "proof rule" that could be used to establish partial correctness of a function like the one given above.

Additional References

Additional References

Proving That a Given Bound on Worst-Case Running Time is Correct:

• See the discussion of *mathematical induction* in your MATH 271 textbook!

Finding a Bound on Worst-Case Running Time:

- Cormen, Leiserson, Rivest and Stein Introduction to Algorithms, Second Edition
 - Appendix A (Summations): For analysis of loops
 - Chapter 4 (Recurrences): For analysis of *recursive procedures*

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